

THE CALM

The Music of Team Fortress 2

INSTRUMENTATION:

Bass Harmonica
Flute
2 Trumpets
2 Tenor Trombones
Tuba
Piano
Harpsichord
Keyboards
Theremin
2 Acoustic Guitars
Banjo
Electric Guitar
Electric Bass
Drums
Timpani
2 Percussion
Whistler
Choir
Violin 1
Violin 2
Viola
Violoncello
Contrabass

The Calm

♩ = 99

The score is for the piece "The Calm" and is written in 4/4 time with a tempo of 99 beats per minute. The instrumentation includes:

- Bass Harmonica
- Flute
- Trumpet 1
- Trumpet 2
- Trombone 1
- Trombone 2
- Tuba
- Piano
- Harpsichord
- Keyboard
- Theremin
- Acoustic Guitar 1 (with "Drop D tuning", "pp", and "cresc." markings)
- Acoustic Guitar 2
- Banjo (with "pp" and "cresc." markings)
- Electric Guitar
- Bass Guitar
- Drums
- Timpani
- Percussion
- Whistler
- Choir
- Violin 1
- Violin 2
- Viola
- Violoncello
- Contrabass

The score is divided into four measures, with measure numbers 1, 2, 3, and 4 indicated at the bottom of the page.

♩ = 96

♩ = 99

rit.

Harm.
 Fl.
 Tpt. 1
 Tpt. 2
 Tbn. 1
 Tbn. 2
 Tba.
 Pno.
 Hpsd.
 Kbd.
 Ther.
 A. Gtr. 1
 A. Gtr. 2
 Banjo
 E. Gtr.
 Bass
 Dr.
 Timp.
 Perc.
 Whist.
 Choir
 Vln. 1
 Vln. 2
 Vla.
 Vc.
 Cb.

arco divisi
 pp
 cresc. poco a poco
 Natural harmonics
 p
 cresc. poco a poco
 arco
 pp
 Natural harmonics
 cresc. poco a poco
 Artificial harmonics (touch 4)
 pp
 arco
 pp
 cresc. poco a poco
 pp
 cresc. poco a poco
 (Double with Bass Drum)
 tr
 p

5 6 7 8

♩ = 96

(sounds 15vb)

Harm. *f*

Fl.

Tpt. 1

Tpt. 2

Tbn. 1

Tbn. 2

Tba.

Pno.

Hpsd.

Kbd.

Ther.

A. Gtr. 1 *f* *p* *mp* *p*

A. Gtr. 2

Banjo *f* *p*

E. Gtr. FX - grungie tremolo (triplet 8ths) + distortion
Drop D tuning *mf*

Bass

Dr. *p* *mf* *mp*

Timp. *mf* *p* *mf*

Perc. Tubular Bells *f*
field snare and toms *mf*

Whist.

Choir

Vln. 1 *f* *mf*

Vln. 2 *f*

Vla. *f* *mf*

Vc. *f*

Cb. *f* *mf*

9 10 11 12

Harm.

Fl.

Tpt. 1

Tpt. 2

Tbn. 1

Tbn. 2

Tba.

Pno.

Hpsd.

Kbd.

Ther.

A. Gtr. 1

A. Gtr. 2

Banjo

E. Gtr.

Bass

Dr.

Timp.

Perc.

Whist.

Choir

Vln. 1

Vln. 2

Vla.

Vc.

Cb.

mf

mp

pp

f

mf

13

14

15

♩ = 98.75

Harm.
 Fl.
 Tpt. 1
 Tpt. 2
 Tbn. 1
 Tbn. 2
 Tba.
 Pno.
 Hpsd.
 Kbd.
 Ther.
 A. Gtr. 1
 A. Gtr. 2
 Banjo
 E. Gtr.
 Bass
 Dr.
 Timp.
 Perc.
 Whist.
 Choir
 Vln. 1
 Vln. 2
 Vla.
 Vc.
 Cb.

♩ = 97

Harm.

Fl. flutter bend flat

Tpt. 1

Tpt. 2

Tbn. 1 mf

Tbn. 2 mf

Tba.

Pno. mf

Hpsd.

Kbd.

Ther.

A. Gtr. 1

A. Gtr. 2 B^b C

Banjo

E. Gtr.

Bass

Dr. trem mf

Timp.

Perc. field snare w/reverb mf

Whist.

Choir

Vln. 1 trem

Vln. 2

Vla. trem

Vc.

Cb. trem pp

20 21 22 23 24 25 pp

Harm.

Fl. *mf*

a la Ennio Morricone

Tpt. 1 *f*

Tpt. 2

Tbn. 1

Tbn. 2

Tba. *mf*

Pno.

Hpsd.

Kbd.

Ther.

A. Gtr. 1

A. Gtr. 2
Amin
Strum (sim.)
Dmin

Banjo

E. Gtr. *mf*
Same tone as before

Bass

Dr.

Timp.

Perc.

Whist.

Choir

Vln. 1 *mf*

Vln. 2

Vla. *mf*

Vc.

Cb. *mf*

26 27 28 29

♩ = 95

(sounds 15vb)

Harm. *f*

Fl. *p* *mf* bend *gliss.* *mf*

Tpt. 1

Tpt. 2

Tbn. 1

Tbn. 2

Tba.

Pno. *ff* *mp* *mp*

Hpsd.

Kbd.

Ther. *mp* *mf* Soft tone

A. Gtr. 1

A. Gtr. 2 *A(sus4)/D*

Banjo

E. Gtr.

Bass

Dr.

Timp. *mf*

Perc. *mf* *mp*

Whist. *mp* *mp*

Choir *mp* *mp*

Vln. 1 *pp* *cresc. poco a poco*

Vln. 2

Vla. *pp* *Natural harmonics* *cresc. poco a poco*

Vc. *pp* *Artificial harmonics (touch 4)* *cresc. poco a poco*

Cb. *f* *pp* *cresc. poco a poco*

34 35 36 37 38 39 40 41 42

♩ = 111

♩ = 116.5

Harm. *accel.*
 Fl. *bend*
 Tpt. 1
 Tpt. 2
 Tbn. 1
 Tbn. 2
 Tba.
 Pno. *mf* *f*
 Hpsd.
 Kbd.
 Ther. *mf*
 A. Gtr. 1
 A. Gtr. 2
 Banjo
 E. Gtr.
 Bass
 Dr.
 Timp.
 Perc. *mp* *mp* *mf*
 Whist.
 Choir
 Vln. 1 *f*
 Vln. 2 *mp* *cresc. poco a poco* *f*
 Vla. *f*
 Vc. *f*
 Cb. *f* *dim. poco a poco*

43 44 45 46 47 48 49 50 51 52

f *dim. poco a poco*

This page of a concert score for 'The Calm' includes the following parts and markings:

- Horn Section:** Horns (Harm.), Flutes (Fl.), Trumpets 1 & 2 (Tpt. 1, Tpt. 2), Trombones 1 & 2 (Tbn. 1, Tbn. 2), and Tuba (Tba.).
- Piano and Keyboard:** Piano (Pno.) and Keyboard (Kbd.). The Kbd. part includes a 'Synth Bass' line starting at measure 53 with a *mf* dynamic, and a 'Synth w/filter sweep' starting at measure 56.
- String and Percussion Section:** Theremin (Ther.), Acoustic Guitars 1 & 2 (A. Gtr. 1, A. Gtr. 2), Banjo, Electric Guitar (E. Gtr.), Bass, Drums (Dr.), and Timpani (Timp.).
- Other Instruments:** Percussion (Perc.), Whistle (Whist.), and Choir.
- String Quartet:** Violins 1 & 2 (Vln. 1, Vln. 2), Viola (Vla.), Violoncello (Vc.), and Contrabass (Cb.).

Measure numbers 53, 54, 55, 56, 57, and 58 are indicated at the bottom of the page.

The score is arranged in a standard orchestral layout. The top section includes woodwinds (Harm., Fl.), brass (Tpt. 1 & 2, Tbn. 1 & 2, Tba.), and strings (Vln. 1 & 2, Vla., Vc., Cb.). The middle section features piano (Pno.), harpsichord (Hpsd.), keyboard (Kbd.), and theremin (Ther.). The bottom section includes guitar (A. Gtr. 1 & 2, Banjo, E. Gtr., Bass), drums (Dr., Timp.), percussion (Perc.), whistle (Whist.), and choir. The score spans measures 59 to 62. The piano part features large, sustained chords. The keyboard part has a melodic line with a tremolo effect. The theremin part has a melodic line with a tremolo effect. The guitar part has a distorted, tremolo effect. The drum part has a marching snare drum and marching bass drum. The percussion part has a marching snare drum and marching bass drum. The choir part has a melodic line with a tremolo effect.

This page of the concert score, numbered 14, contains the musical notation for measures 63 through 66. The score is arranged in a standard orchestral layout with the following instruments and parts:

- Horn Section:** Horns (Harm.), Flute (Fl.), Trumpet 1 (Tpt. 1), Trumpet 2 (Tpt. 2), Trombone 1 (Tbn. 1), Trombone 2 (Tbn. 2), and Tuba (Tba.).
- Piano and Keyboard:** Piano (Pno.), Harpsichord (Hpsd.), and Keyboard (Kbd.).
- String and Percussion Section:** Theremin (Ther.), Acoustic Guitar 1 (A. Gtr. 1), Acoustic Guitar 2 (A. Gtr. 2), Banjo, Electric Guitar (E. Gtr.), Bass, Drums (Dr.), and Percussion (Perc.).
- Other:** Whistle (Whist.) and Choir.

Key musical features include:

- Measures 63-64:** Trumpets and Trombones play a melodic line starting with a forte (*f*) dynamic. The electric guitar and keyboard provide accompaniment.
- Measure 65:** The brass section (Trumpets and Trombones) performs a trill marked "shake" with a dynamic of *fp* (fortissimo piano). The electric guitar continues with a *pp* (pianissimo) dynamic.
- Measure 66:** The brass section returns to a forte (*f*) dynamic.

The Calm

♩ = 99 5 rit. ♩ = 96 ♩ = 99 ♩ = 96 (sounds 15vb) 4

1-5 6 7 8 9 10 11 12-15

2 7 8 8

16-17 18-24 25 26-33

♩ = 95 (sounds 15vb)

34 *f* 35 36 37 *accel.* 38 *mf* 39 40 41

42 *mf* 43 44 45 46 47

♩ = 111 ♩ = 116.5 13

48 49 50 51 *mf* 52 53 54-66

Flute

The Music of Team Fortress 2

The Calm

♩ = 99

5

6 rit. 7 ♩ = 96 8 ♩ = 99 7

1-5 9-15

16 17 18 ♩ = 98.75 19 20 21 22 flutter 23 bend flat 24

25 ♩ = 97 26 27 28 29 30 31 32

mf

33 ♩ = 95 2 36 37 2 40 41 bend 42

34-35 *p* 38-39 *mf* *gliss.*

43 44 accel. 45 46 47 bend

gliss.

♩ = 111

48 49 50 51 52 ♩ = 116.5 14

53-66

Trumpet I

The Music of Team Fortress 2

The Calm

♩ = 99 5 rit. 6 7 ♩ = 96 ♩ = 99 8 ♩ = 96 7

1-5 9-15

2 ♩ = 98.75 7 25 ♩ = 97 26 a la Ennio Morricone 27 28 29

16-17 18-24 *f*

30 31 32 33 ♩ = 95 2 36 3 40 3

34-35 37-39 41-43

♩ = 111 51 52 64 *tr* 65 shake 66

accel. 4 3 ♩ = 116.5 II

44-47 48-50 53-63 *f*

Trumpet 2

The Music of Team Fortress 2

♩ = 99 ♩ = 96 ♩ = 99 ♩ = 96

5 6 *rit.* 8 7

The Calm

1-5 9-15

♩ = 98.75 ♩ = 97

2 7 25 8

16-17 18-24 2/4 4/4 26-33

♩ = 95

2 36 3 40 3 4 *accel.*

34-35 2/4 4/4 2/4 4/4 44-47

37-39 41-43 44-47

♩ = 111 ♩ = 116.5

3 51 52 64 65 66

48-50 2/4 4/4 53-63 *f*

Trombone I

The Music of Team Fortress 2

The Calm

♩ = 99 5 rit. 6 7 8 7 9-15

♩ = 98.75 2 7 25 26 27 28 29

16-17 18-24 *mf* 3

30 31 32 33 ♩ = 95 2 36 3 40 3

34-35 37-39 41-43

♩ = 111 accel. 4 3 51 52 ♩ = 116.5 11 64 65 66

44-47 48-50 53-63 *f* *fp* < *f* shake tr.

Trombone 2

The Music of Team Fortress 2

♩ = 99 ♩ = 96 ♩ = 99 ♩ = 96

5 6 *rit.* 8 7

1-5 9-15

♩ = 98.75 ♩ = 97

2 7 25 26 27 28 29

16-17 18-24 *mf*

♩ = 95

30 31 32 33 2 36 3 40 3

34-35 37-39 41-43

♩ = 111 ♩ = 116.5

accel. 4 3 51 52 64 65 66

44-47 48-50 53-63 *f* *fp* < *f*

shake
tr

The musical score is written on a single bass clef staff in 4/4 time. It consists of several measures, many of which are marked with rests. The score includes various musical notations such as rests, notes, slurs, and dynamic markings. The tempo is indicated by quarter note symbols with numerical values. The title 'The Calm' is written in a large font across the top of the first system. The score is divided into systems by double bar lines. The first system has measures 1-5 and 9-15. The second system has measures 16-17, 18-24, 25-29, and 30-33. The third system has measures 34-35, 36-39, and 40-43. The fourth system has measures 44-47, 48-50, 51-52, 53-63, 64-65, and 66. The score includes dynamic markings such as *mf*, *f*, and *fp*. There are also performance instructions like *accel.*, *rit.*, and *shake tr*.

Tuba

The Music of Team Fortress 2

The Calm

♩ = 99 5 rit. 6 7 ♩ = 96 ♩ = 99 8 ♩ = 96 7

1-5 9-15

16-17 18-24 25 26 27 28 29

30 31 32 33 34-35 36 37-39 40

41-43 44-47 48-50 51

52 53-66

The Calm

♩ = 99 5 rit. . . ♩ = 96 ♩ = 99 ♩ = 96 10 11 12 13 14 15

1-5
5
f
mp
p
pp

16 17 ♩ = 98.75 3 21 22 23 24

18-20
3
mf
f

25 ♩ = 97 8 34 ♩ = 95 35 36 37 38 39 40

26-33
8
ff
mp

41

accel. Piano

42 43 44 45 46 47

mp *mf* *f*

♩ = 111

48 49 50 51 52 53 54 55 56 57

♩ = 116.5

58 59 60 61 62 63 64-66

3

The Calm

The musical score for Harpichord is presented in five systems, each on a single treble clef staff. The piece begins in 4/4 time with a tempo of 99. The first system (measures 1-8) features a 5-measure rest followed by a 7-measure rest. The second system (measures 9-15) contains a 4-measure rest. The third system (measures 16-24) includes a 2-measure rest, followed by eighth-note patterns in measures 19 and 20, and a 4-measure rest. The fourth system (measures 25-33) starts with a 2-measure rest, followed by eighth-note patterns in measures 29 and 30, and a 4-measure rest. The fifth system (measures 34-47) consists of rests of 2, 3, 3, and 4 measures. The sixth system (measures 48-52) begins with a 3-measure rest, followed by rests of 1 and 2 measures. The seventh system (measures 53-66) features a 14-measure rest. The score includes various tempo markings: 99, 96, 98.75, 97, 95, and 116.5. Performance directions include 'rit.' (ritardando) and 'accel.' (accelerando). Measure numbers 1-5, 6, 7, 8, 9-15, 16-17, 18, 19, 20, 21-24, 25, 26-27, 28, 29, 30, 31, 32-33, 34-35, 36, 37-39, 40, 41-43, 44-47, 48-50, 51, 52, and 53-66 are indicated below the staff. Time signatures 2/4 and 4/4 are used throughout.

The Calm

♩ = 99 5 rit. . . . ♩ = 96 ♩ = 99 ♩ = 96 7

5

1-5 9-15

2 ♩ = 98.75 6 7 7 ♩ = 97 8 8

16-17 18-24 25 26-33

♩ = 95 2 3 3 accel. . . . 4

34-35 36 37-39 40 41-43 44-47

♩ = 111 3 ♩ = 116.5

48-50 51 52

Synth Bass

mf

Synth w/filter sweep

53 54 55 56 57

58 59 60 61

62 63 64 65 66

Detailed description: This is a musical score for a Synth Bass instrument, spanning measures 53 to 66. The score is written in bass clef. It features a consistent eighth-note rhythmic pattern in the lower register. A dynamic marking of *mf* (mezzo-forte) is present at the beginning of measure 53 and again at the start of measure 56. A section from measure 56 to 61 is labeled 'Synth w/filter sweep' and is characterized by a sustained, high-pitched note with a filter sweep effect, indicated by a long horizontal line with a wavy, upward-sloping shape above it. The key signature has one flat (B-flat), and the time signature is 4/4. The score concludes with a double bar line at the end of measure 66.

The Calm

The musical score for 'The Calm' is written for a Theremin in 4/4 time. It consists of six staves of music. The tempo starts at 99 BPM and changes to 96 BPM at measure 5, then back to 99 BPM at measure 6, and finally to 96 BPM at measure 7. The score includes various dynamics such as *mp* (mezzo-piano), *mf* (mezzo-forte), and *f* (forte), as well as performance instructions like 'Soft tone', 'Very bright, buzzy tone!', and 'accel.'. The piece concludes at measure 66.

Tempo markings: $\text{♩} = 99$, $\text{♩} = 96$, $\text{♩} = 99$, $\text{♩} = 96$

Measure numbers: 5, 6, 7, 8, 9-15, 16-17, 18-24, 25, 26-33, 34-35, 36, 37-39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53-55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66

Performance instructions: *rit.*, *mp*, *mf*, *f*, *accel.*, *Soft tone*, *Very bright, buzzy tone!*

The Calm

♩ = 99
Drop D tuning

1 2 3
pp *cresc.*

4 5 6 *rit.*

7 ♩ = 96 8 ♩ = 99

9 ♩ = 96 10 11
f *p* *mp*

12 13 14 15
p *mf*

16 17 ♩ = 98.75 7 25 ♩ = 97 8
18-24 26-33

♩ = 95 2 36 3 40 3 4
accel.
34-35 37-39 41-43 44-47

2 ♪ = 111

Acoustic Guitar I
52 ♪ = 116.5

3 51 14

48-50 53-66

Acoustic Guitar 2

The Music of Team Fortress 2

$\text{♩} = 99$ $\text{♩} = 96$ $\text{♩} = 99$ $\text{♩} = 96$

The Calm

5 rit. 7

1-5 6 7 8 9-15

Amin

16 Strum (top note in voicing) $\text{♩} = 98.75$ 17

Dmin B \flat C

18 $\text{♩} = 97$ 19 20 21 22

Amin

23 24 25 26 Strum (sim.) 27

Dmin B \flat

28 29 30

C Amin

31 $\text{♩} = 95$ 32 33

A(sus4)/D 3 accel. 4

34 35 36 37-39 40 41-43 44-47

3 14

48-50 51 52 53-66

The Calm

The musical score for 'The Calm' is written for Banjo in 4/4 time. It consists of 66 measures across 11 staves. The score includes various musical notations such as dynamics (pp, cresc., rit., f, mf, mp), articulation (accents), and performance instructions (accel.). The tempo starts at 99 BPM and changes to 96 BPM at measure 7, 98.75 BPM at measure 14, and 116.5 BPM at measure 40. The score features several rests of varying lengths and some changes in time signature (2/4 and 3/4). Measure numbers 1-2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16-17, 18-24, 25, 26-33, 34-35, 36, 37-39, 40, 41-43, 44-47, 48-50, 51, 52, and 53-66 are indicated throughout the score.

Electric Guitar

The Music of Team Fortress 2

The Calm

♩ = 99

rit. ♩ = 96

♩ = 99

♩ = 96

Drop D tuning

FX - grungie tremolo (triplet 8ths) + distortion

5
1-5 13-15

2 3 6 7 7 8 Same to *mf* as before 10 11 12 3

16-17 18-24 25 26 *mf* 27 28 29

30 31 32 33 3 34 *accel.* 35 4 46

37-39 40 41-43 44-47

3 40 8 Distorted (no tremolo)

48-50 51 52 53-60 61 *mf*

62 63 64 65 *pp* 66

The Calm

♩ = 99 5 rit. . . ♩ = 96 ♩ = 99 ♩ = 96 4 13 14 15

1-5 9-12 *mf*

16 17 18 ♩ = 98.75 19 20 21 22 23 24

25 ♩ = 97 26 27 28 29 30 31

32 33 ♩ = 95 2 36 3 40 3 accel. . . 4

34-35 37-39 41-43 44-47

♩ = 111

3 51 52 ♩ = 116.5 14

48-50 53-66

Drums

The Calm

♩ = 99 5 rit. . . . ♩ = 96 ♩ = 99 ♩ = 96 10 11 tr~ tr~

1-5 *p* < *mf* *mp*

12 13 tr~ 14 15

16 17 18 ♩ = 98.75 19 tr~

20 tr~ 21 3 25 ♩ = 97 26

22-24 *mf*

27 28 29 30

31 32 33

34 ♩ = 95 35 36 3 40 3 accel. . . . 4

37-39 41-43 44-47

2 ♩ = 111

3

51

52 ♩ = 116.5

Drums
7

60

61

Musical notation for measures 48-50 and 53-59. Measure 48-50 is a whole rest in 3/4 time. Measure 51 is a whole rest in 2/4 time. Measure 52 is a whole rest in 4/4 time. Measure 53-59 is a whole rest in 4/4 time. Measure 60 is a half note G4. Measure 61 is a half note G4. Measure 62 is a half note G4. Measure 63 is a half note G4. Measure 64 is a half note G4. Measure 65 is a half note G4. Measure 66 is a half note G4. The dynamic marking *mf* is placed below measure 60.

Musical notation for measures 62-66. Measure 62 is a half note G4. Measure 63 is a half note G4. Measure 64 is a half note G4. Measure 65 is a half note G4. Measure 66 is a half note G4. The dynamic marking *mf* is placed below measure 60.

Timpani

The Music of Team Fortress 2

The Calm

♩ = 99 rit. ♩ = 96 ♩ = 99 ♩ = 96
(Double with Bass Drum)

The score consists of five systems of music on a single bass clef staff. Each system contains measures with rests and some with notes. Above the staff, various performance instructions are provided, including tempo markings (♩ = 99, 96, 98.75, 111, 116.5), dynamics (p, mf), and articulation (trills, accents). Measure numbers are placed below the staff to indicate the extent of each system. Some systems include a large number (5, 2, 3, 3, 4, 14) indicating a specific rhythmic pattern or count. The piece concludes with a double bar line at the end of the fifth system.

5 2 3 3 4 14

1-5 6 7 8 9 10 11 12 13 14-15

16-17 18-24 25 26-32 33 34 35 36 37-39 40 41-43 44-47

48-50 51 52 53-66

Percussion

The Calm

♩ = 99 5 rit. 6 7 ♩ = 96 8 ♩ = 99 9 Tubular Bells 10 11 ♩ = 96

1-5

5

f

field snare and toms

mf *mf*

12 13 14 15

mp

16 17 18 ♩ = 98.75

solo snare (no reverb)

19 20 21 3

22-24

3

2

Percussion

25 $\text{♩} = 97$ 26 27 28 29

field snare w/reverb
mf

30 31 32 33

$\text{♩} = 95$ 34 35 36 2 39 40 2 43 accel. 2 46

mf 37-38 *mp* 41-42 *mp* 44-45 *mp*

$\text{♩} = 111$ 47 3 51 52 $\text{♩} = 116.5$ 53 54 55 56 57

48-50 *mf*

Percussion

58 59 60 61 62

Marching Snare Drum

mf

Marching Bass Drum

63 64 65 66

Marching Snare Drum

Marching Bass Drum

The Calm

♩ = 99 5 rit. . . . ♩ = 96 ♩ = 99 ♩ = 96 7

1-5 6 7 8 9-15

Whistle w/"cave" reverb ♩ = 98.75 3

16 *mf* 17 18 19 20 21 22-24

♩ = 97 8 ♩ = 95 2 2 3

25 26-33 34-35 36 *mp* 37 38-39 40 *mp*

accel. . . .

41 ♩ = 111 42 43 44 ♩ = 116.5 45 46 47 14

48-50 51 52 53-66

The Calm

♩ = 99 5 rit. . . . ♩ = 96 ♩ = 99 ♩ = 96 7

1-5 6 7 8 9-15

Women's Choir ♩ = 98.75 2

16 17 18 19 20 21 22 23-24

♩ = 97

25 26 27 28 29 30 31 32 33

♩ = 95 2 3 2 3

34-35 36 *mp* 37 38-39 40 *mp* 41 42 43

accel. . . .

44 45 46 47 48 49 50 51

♩ = 116.5 5 *mf*

52 53 54 55-59 60 61

62 63 64 65 66

The Calm

♩ = 99 4

arco divisi rit. ♩ = 96 ♩ = 99

1-4 5 6 7 8

pp *cresc. poco a poco*

9 10 11 12 13 14 15

f ♩ = 98.75 *mf* trem *f*

16 17 18 19 20 21 22 23 24

♩ = 97 *mf* *f*

25 26 27 28 29 30 31 32 33

♩ = 95 2 *mf* *f*

34-35 36 37 38 39 40 41 42

pp *cresc. poco a poco* = III accel.

43 44 45 46 47 48 49 50 51

♩ = 116.5 *f*

13

52 53 54-66

Violin 2

The Music of Team Fortress 2

The Calm
Natural harmonics

Tempo markings: $\text{♩} = 99$, $\text{♩} = 96$, $\text{♩} = 99$, $\text{♩} = 96$, $\text{♩} = 98.75$, $\text{♩} = 97$, $\text{♩} = 95$, $\text{♩} = 111$, $\text{♩} = 116.5$

Measure numbers: 1-5, 6, 7, 8, 9, 10-15, 16-17, 18-24, 25, 26-33, 34-35, 36, 37-39, 40, 41-43, 44-46, 47, 48, 49, 50, 51, 52, 53, 54-66

Rehearsal marks: 5, 6, 7, 8, 13, 13

Performance instructions: *rit.*, *cresc. poco a poco*, *f*, *mp*, *accel.*, *Natural harmonics*

The Calm

♩ = 99 4

1-4

arco

rit. ♩ = 96 ♩ = 99

5 6 7 8

pp *cresc. poco a poco*

9 10 11 12 13 14-15

♩ = 96

f *mf* trem

16 17 18 19 20 21 22 23 24

♩ = 97

25 26 27 28 29 30 31 32 33

♩ = 95 2 *mf* *f*

34-35 36 37 38 39 40 41 42

pp *cresc. poco a poco* accel. ♩ = 111

43 44 45 46 47 48 49 50 51

♩ = 116.5 *f* 13

52 53 54-66

The Calm

Measures 1-4: $\text{♩} = 99$, 4/4 time signature. Measure 4 contains the number "4".

Measures 5-8: $\text{♩} = 96$, 4/4 time signature. Measure 5 contains the number "4".
Measure 5: *pp*, Natural harmonics, Artificial harmonics (touch 4), arco.
Measure 6: *pp*, *cresc. poco a poco*, *rit.*
Measure 7: $\text{♩} = 96$
Measure 8: $\text{♩} = 99$

Measures 9-14: $\text{♩} = 96$, 4/4 time signature.
Measure 9: *f*, *divisi*
Measure 10: *f*
Measure 11: *mf*
Measure 12: *mf*
Measure 13: *mf*
Measure 14: *mf*

Violoncello

♩ = 98.75

Musical score for measures 15-24. The score is written in bass clef with a 2/4 time signature. It features a melodic line with various dynamics and articulations. Measure 15 starts with a rest, followed by a quarter note in measure 16 marked *mf*. Measures 17-24 continue the melodic development, with a tremolo effect indicated in measure 22. The tempo is marked as ♩ = 97.

Musical score for measures 25-33. The score is written in bass clef with a 2/4 time signature. It features a melodic line with various dynamics and articulations. Measure 25 starts with a rest, followed by a quarter note in measure 26 marked *pp*. Measure 27 is marked *mf*. Measures 28-33 continue the melodic development, including a triplet in measure 30. The tempo is marked as ♩ = 95.

Musical score for measures 34-42. The score is written in bass clef with a 2/4 time signature. It features a melodic line with various dynamics and articulations. Measure 34 starts with a rest, followed by a quarter note in measure 35 marked *f*. Measure 36 is marked *pp*. Measures 37-42 continue the melodic development, including natural harmonics and artificial harmonics (touch 4) in measures 38-42. The tempo is marked as ♩ = 95.

Violoncello

accel.

$\text{♩} = 111$

Musical score for measures 43-51. The score consists of three staves in bass clef, 4/4 time. Measures 43-50 feature a melodic line with slurs and accents. Measure 51 is a whole note chord marked with a forte *f* dynamic. The tempo marking $\text{♩} = 111$ is positioned above the first staff.

43

44

45

46

47

48

49

50

51

$\text{♩} = 116.5$

9

f

Musical score for measures 52-66. The score consists of three staves in bass clef, 4/4 time. Measures 52-57 feature a melodic line with slurs and accents. Measure 57 ends with a fermata and a piano *n* dynamic. Measures 58-66 are marked with a large number 9, indicating a repeat or a specific performance instruction. The tempo marking $\text{♩} = 116.5$ is positioned above the first staff.

52

53

54

55

56

57

n

58-66

dim. poco a poco

The Calm

♩ = 99 5 rit. . . ♩ = 96 ♩ = 99 ♩ = 96 3

1-5 13-15

2 7 8 9 10 11 12

16-17 18-19 20 21 22 23 24

♩ = 97

25 26 27 28 29 30 31 32 33

34 35 36 37 38 39 40 41 42

43 44 45 46 47 48 49 50 51

♩ = 116.5

52 53 54 55 56 57 58-66

pp *mf* *f* *pp* *cresc. poco a poco* *f* *dim. poco a poco* *n*

trmf